



2026 SUNSHINE ANC COAST



TOURNAMENT RULES

VERSION 2



Accreditation number: A26/0003



12th AUGUST - 29th AUGUST 2026

THE SCHEDULE FOR THE 2026 ANC

VERSION B - dated 28/06/26 (subject to change).

4th ANC - 12 AUGUST to 29 AUGUST 2026

EVENT SCHEDULE - VERSION B - 28th June 2026

Date & Start Time	7.00am	7.30am	8.00am	8.30am	9.00am	9.30am	10.00am	10.30am	11.00am	11.30am	12.00pm	12.30pm	1.00pm	1.30pm	2.00pm	2.30pm	3.00pm	3.30pm	4.00pm	4.30pm	5.00pm	5.30pm	6.00pm	6.30pm	7.00pm	7.30pm	8.00pm	8.30pm	9.00pm	9.30pm							
Wednesday, 12 August																					OIL	ULTIMATE Tenpin Cup Jnr Practice Lanes Available Via Suncity															
Thursday, 13 August	OIL	A SQUAD ULTIMATE Tenpin Cup Jnr										OIL	B SQUAD ULTIMATE Tenpin Cup Jnr																								
Friday, 14 August	OIL	C SQUAD ULTIMATE Tenpin Cup Jnr										OIL AND LUNCH					STAGE 2 ULTIMATE Tenpin Cup Jnr																				
Saturday, 15 August	OIL	MATCHPLAY GAMES 1-8 ULTIMATE Tenpin Cup Jnr										OIL	MATCHPLAY GAMES 9-15 ULTIMATE Tenpin Cup Jnr																								
Sunday, 16 August	OIL	MATCHPLAY GAMES 16 - 19 ULTIMATE Tenpin Cup Jnr					OIL	STEP LADDER FINAL ULTIMATE Tenpin Cup Jnr					OIL	150 Minute Official Practice																							
Monday, 17 August	PHOTOS OPENING CEREM			ULTIMATE Teams Clash Jnr GAMES 1-3							OIL and Photos			ULTIMATE Teams Clash Jnr GAMES 4-7																							
Tuesday, 18 August	OIL	ULTIMATE Teams Clash Jnr GAMES 8-11										OIL	ULTIMATE Teams Clash Jnr GAMES 12-15																								
Wednesday, 19 August	OIL	ULTIMATE Teams Clash Jnr GAMES 16-18							PRESENTATIONS								ULTIMATE Teams Clash Jnr DINNER -2pm-9pm																				
Thursday, 20 August	OIL	Jnr Activation Event Group 1					Jnr Activation Event Group 2				OIL & LUNCH			Jnr Activation Event Group 3				Jnr Activation Event Group 3			OIL	ULTIMATE Tenpin Cup Practice Lanes Available Via Suncity															
Friday, 21 August	OIL	A SQUAD ULTIMATE Tenpin Cup										OIL	B SQUAD ULTIMATE Tenpin Cup										OIL	C SQUAD ULTIMATE Tenpin Cup													
Saturday, 22 August	OIL	D SQUAD ULTIMATE Tenpin Cup										OIL	E SQUAD ULTIMATE Tenpin Cup										OIL	F SQUAD ULTIMATE Tenpin Cup													
Sunday, 23 August	OIL	STAGE 2 ULTIMATE TENPIN CUP							OIL	MATCHPLAY GAMES 1-8 ULTIMATE Tenpin Cup										OIL	MATCHPLAY GAMES 9-15 ULTIMATE Tenpin Cup																
Monday, 24 August	OIL	MATCHPLAY GAMES 16 -19 ULTIMATE Tenpin Cup					OIL	STEP LADDER FINAL ULTIMATE Tenpin Cup					OIL	90 Minute Official Practice Clash			OIL	90 Minute Official Practice Clash																			
Tuesday, 25 August	PHOTOS AND OIL	ULTIMATE Teams Clash Ladies MATCHES 1-5													OIL	ULTIMATE Teams Clash Mens MATCHES 1-4																					
Wednesday, 26 August	OIL	ULTIMATE Teams Clash Mens MATCHES 5-9												OIL	ULTIMATE Teams Clash Ladies MATCHES 6-9																						
Thursday, 27 August	OIL	ULTIMATE Teams Clash Ladies MATCHES 10-14												OIL	ULTIMATE Teams Clash Mens MATCHES 10-13																						
Friday, 28 August	OIL	ULTIMATE Teams Clash Mens MATCHES 14-18												OIL	ULTIMATE Teams Clash Ladies MATCHES 15-18																						
Saturday, 29 August	OIL	ULTIMATE Teams Clash ladies MATCHES 19-20					OIL	ULTIMATE Teams Clash Mens MATCHES 19-20					PRESENTATIONS										ULTIMATE Teams Clash CELEBRATION DINNER 6pm to 11pm														



2025 ANC
JUNIORS



**ULTIMATE
TENPIN CUP**

JNR.

TOURNAMENT RULES

A. ELIGIBILITY

This tournament is open to all ANC26 bowlers ONLY who are also TBA members and all non-resident players who are a member of an IBF affiliated federation, in good standing, who are under 18 as at 1 January 2026. IBF affiliated federation members must show their proof of federation membership at check-in. There will be a male and female division and all rules apply to both divisions.

B. SQUAD ALLOCATION

Each ANC26 team is allocated squad spots for distribution among their team, to ensure fairness for all players. **Entries will be entered into tenpinresults.com.au by the cornerpins team after team lists have been submitted.**

Each Team will be allocated 2 boys and 2 Girls Spots in Each of A, B and C Squads.

BOYS DIVISION

- #teamtenpinresults
- Shellharbour Sharks
- Logan City Wolves
- Shellharbour Scorpions
- Logan Revolution Rhinos
- NSW Regional Tour
- CLS Townsville Jigsaws
- NQ Crocs
- Mount Warren Mustangs
- Ballina Bullfrogs

FEMALE DIVISION

- #teamtenpinresults
- Shellharbour Sharks
- Logan City Wolves
- Shellharbour Scorpions
- Logan Revolution Rhinos
- NSW Regional Tour
- CLS Townsville Jigsaws
- NQ Crocs
- Mount Warren Mustangs
- Ballina Bullfrogs

CPS reserves the right to re-allocate spots to ensure best use of the centre and fairness to all players attending.

C. BOWLING BALLS

1. All bowling balls used in this tournament must be within the specifications defined in chapter 6 of the TBA Rule Book. And as per TBA and USBC Banned bowling ball list as enforced during nationally ranked tournaments.
2. Players are required to register their bowling balls and will be limited to six (6) registered balls, which must remain the same for both the Ultimate Tenpin Cup and Ultimate Teams Clash.
3. An inspection of any player's bowling balls to check for eligibility may be performed at any time and location. A penalty at the full discretion of the CPS Tournament Team may be applied to any infringement.

D. GAME AND MATCH TIMING

Blocks will be limited to a maximum of 80:00 and 48:00 minutes per block. Match Play Games will be limited to a maximum of 30:00 minutes if the maximum time is breached, all players on the pair of lanes will initially be warned and second and subsequent offenders may be penalised 30 pins for each breach in qualifying and 2 points for each breach in Matchplay. The CPS Tournament Team are judges of fact in all match timing matters.

There will be no time limit allocated for the Stepladder Finals.

On the completion of all games and matches (except the Stepladder Finals), players are free to move to their next game or match, providing the removal of bowling balls is done with consideration to games or matches still being played and the movement is done via the promenade area behind the public seating area, not the area directly behind the player's area.

Format will be identical for both boys and girls division.

E. QUALIFYING

Qualifying is open to all eligible players, who will bowl 9 games of qualifying in a single session in a male and female division. Multiple entries are not allowed.

The top 10 bowlers from qualifying move directly to the Match Play Finals. Bowlers 11 - 30 move onto stage 2 (pinfall carries).

F. STAGE 2

Bowlers 11 - 30 will bowl a further 6 games. The top 10 from stage 2 will then join the bowlers already in the Matchplay Finals to create the top 20 bowlers in each division. Total Pinfall from the combined 15 games will determine the top 10.

G. TOP 5 FOR STEPLADDER FINALS

All 20 bowlers will complete 19 games in a Matchplay format with wins, draws and losses determining the order. Two points will be awarded for a win, one for a draw and zero for a loss. Pinfall does not carry over from qualifying. At the conclusion of the 19 matches, the top 5 will progress to the Stepladder Finals. In the event of a tie for any position, pinfall from Matchplay will determine the positions. If a tie remains, the highest score will count and so on until the tie is broken.

H. STEPLADDER FINALS

Fifth place will play fourth; the winner will then play third, followed by second, and finally the winner will face first. The winner will play the first placed male and female players in a single game match to determine the tournament champions.

In the event of a tie in any match, including the final, a Golden Strike will determine the winner with the highest placed player deciding whether to start or follow. Players will play one frame at a time, alternating lanes, until one player strikes in a frame when the other doesn't to determine the winner.

Playing formats for all matches is the highest player will have the choice to start the match. The starting player will bowl one frame on the odd lane before the opponent plays two frames starting on the even lane and so on until the starting player completes the match with their tenth frame.

I. IN THE EVENT OF TIES IN QUALIFYING, STAGE 2, MATCHPLAY, AND STEPLADDER FINALS

- Ties occurring to move from Qualifying to Stage 2 will be determined by highest game bowled (this includes breaking a tie for 10th).
- Ties at the end of Stage 2 to determine people moving to Matchplay will be decided by a 1-game roll-off (and if a further tie occurs, by Golden Strike), to be completed immediately after Stage 2.
- Ties after Matchplay: In the event of a tie for any position, pinfall from Matchplay will determine the positions. If a tie remains, the highest single game score will count, and so on until the tie is broken.
- Ties in stepladder finals will be determined by golden strike. Each bowler will bowl 1 shot, the first person to strike and their opponent to not strike will be declared the winner.

J. PROTESTS AND RESULTS ENQUIRIES

Only competing players directly involved with this event may lodge a protest or results enquiry in relation to this event. This must be lodged in writing (and signed), and given to the tournament team within sixty minutes of the completion of the final frame of the tournament. After this time, results will be considered as final, and no further correspondence will be addressed by the tournament team. Corner Pin Standings reserve the right to amend any errors, at any time, which it feels are in the best interests of the event.

K. ENTRY FEE

- Included for up to six players in UTC entry fee, on the provision of the entry form.
- Entry closing date: **11 July 2026**
- The entry fee is non-refundable, and non-transferable

L. PRIZE MONEY (including GST)

- CPS guarantee to pay equal prize money to boys and girls, regardless of any differences in final entry numbers. **All prize money will be confirmed**

PRIZE MONEY

BOYS (estimated)	GIRLS (estimated)
1st - \$3000 plus trophy	1st - \$3000 plus trophy
2nd - \$2000 plus trophy	2nd - \$2000 plus trophy
3rd - \$1250 plus trophy	3rd - \$1250 plus trophy
4th - \$700	4th - \$700
5th - \$500	5th - \$500
6th - \$400	6th - \$400
7th - \$300	7th - \$300
8th - \$200	8th - \$200
9th to 16th - \$100	9th to 16th - \$100

Oil Pattern Distance

Forward Oil Total

Tank Configuration

37

29.5 ml

A Only

Reverse Brush Drop

Reverse Oil Total

Tank A Conditioner

38

14 ml

ICE

Oil Per Board

Volume Oil Total

Tank B Conditioner

50 ul

43.5 ml

FIRE

START	STOP	LOADS	SPEED	CROSSED	START	END	FEET	TOIL
1	2L	2R	8	10	296	0.0	9.9	14800
2	10L	10R	7	10	147	9.9	19.8	9.9 7350
3	10L	10R	7	10	147	19.8	29.7	9.9 7350
4	2L	2R	0	22	0	29.7	37.0	7.3 0

START	STOP	LOADS	SPEED	CROSSED	START	END	FEET	TOIL
1	2L	2R	0	26	0	37.0	36.0	-1.0 0
2	16L	16R	4	14	36	36.0	28.1	-7.9 1800
3	13L	13R	4	14	60	28.1	20.2	-7.9 3000
4	10L	10R	4	14	84	20.2	12.3	-7.9 4200
5	8L	8R	4	14	100	12.3	4.4	-7.9 5000
6	2L	2R	0	10	0	4.4	0.0	-4.4 0



Cleaner Ratio Main Mix

Cleaner Ratio Back End Mix

Cleaner Ratio Back End Distance

NA

NA

NA

Forward

Reverse

Combined

Buffer RPM: 4 = 700 | 3 = 500 | 2 = 200 | 1 = 100



Item	3L-7L-18L-18R	8L-12L-18L-18R	13L-17L-18L-18R	18L-18R-17R-13R	18L-18R-12R-8R	18L-18R-7R-3R
Description	OutsideMiddle	MiddleMiddle	InsideMiddle	MiddleInside	MiddleMiddle	MiddleOutside
Track Zone Ratio	4.75	1.67	1.07	1.07	1.67	4.75

